

## **Visual Arts**

### **Third Grade**

#### **Elements of Design**

##### *Skill:*

- Identify and use intermediate colors: red-orange, red-violet, blue-violet, blue-green, yellow-orange, and yellow-green
- Identify and use warm and cool colors
- Compare and contrast organic and geometric shapes
- Use line and Line variation
- Identify and use foreground, middle ground, and background
- Discuss and examine various textures
- Identify and use three-dimensional forms: sphere, cylinder, cube, pyramid, and cone

##### *Performance:*

- Create a Color Wheel that shows primary, secondary and intermediate colors
- Analyze various kinds of organic and geometric shapes in a work of art
- Create a work of art using various types of line
- Analyze parts of a landscape
- Use texture plates to replicate different textures
- Create a three-dimensional shape: cylinder and cone, from paper

#### **Principles of Design**

##### *Skill:*

- Identify and use symmetrical balance
- Identify and apply different types of patterns

##### *Performance:*

- Create a work of art that is symmetrically balanced
- Use repetition of lines, shapes and colors to create a pattern

#### **Visual Arts in Relation to History and Culture, including Master Artists of the Renaissance, Impressionist, Abstract and Modern Eras**

##### *Skill:*

- Discuss time period of art work
- Name a master artist and describe unique characteristics of his/her style of work

##### *Performance:*

- Discuss art, architecture, and artifacts from early American History
- Create a piece of art using a specific artist's style

#### **Visual Arts as a Means for Communicating and Reflecting Emotions, Ideas, and Perspectives**

##### *Skill:*

- Describe personal reasons for valuing works of art

##### *Performance:*

- Evaluate works of art through expression of personal opinion and emotions